

Thanks for downloading this print and play file! This first page lists all the components you will need for the game in addition to the printed tiles and cards.

- 60 food discs (10 black, 20 orange, 30 green).

You can use glass beads or any objects that all feel the same. You will be pulling food out of a bag and you don't want to be able to tell the difference between the types of food. I don't recommend using cubes because cubes are used for smell networks and it can get confusing to use cubes for both poop and food. But if cubes are all you have, they will work. I recommend using black, orange, and green if possible.

- 4 King Wombat pieces in 4 player colors (1 each)
- 16 baby wombat pieces in 4 player colors (4 each)
- 60 poop cubes in 4 player colors (15 each)

The King Wombat piece and the baby wombat pieces should be the same or similar color and should be different from each other so you can easily tell the difference between the types of wombats. Players move their King Wombat around the board, so you don't want to get the different wombats mixed up. Using regular meeples for the baby wombats and large meeples for the King Wombat works well. The default colors are blue, red, yellow, and purple.

- 1 dingo pawn

I recommend black for the dingo pawn, but use any color you want as long as it's different from the player colors. It also helps if the dingo pawn is larger than the other pawns.

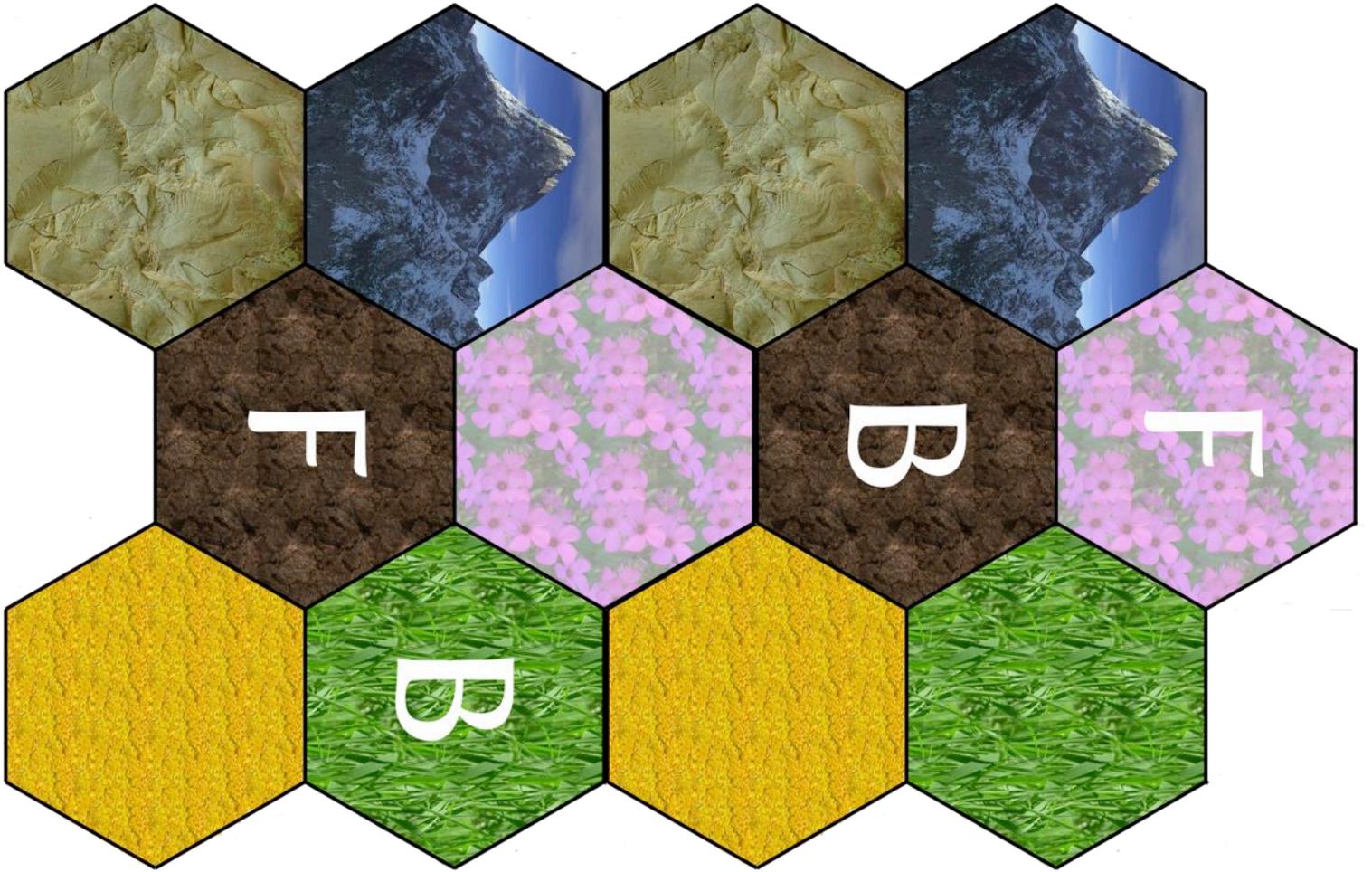
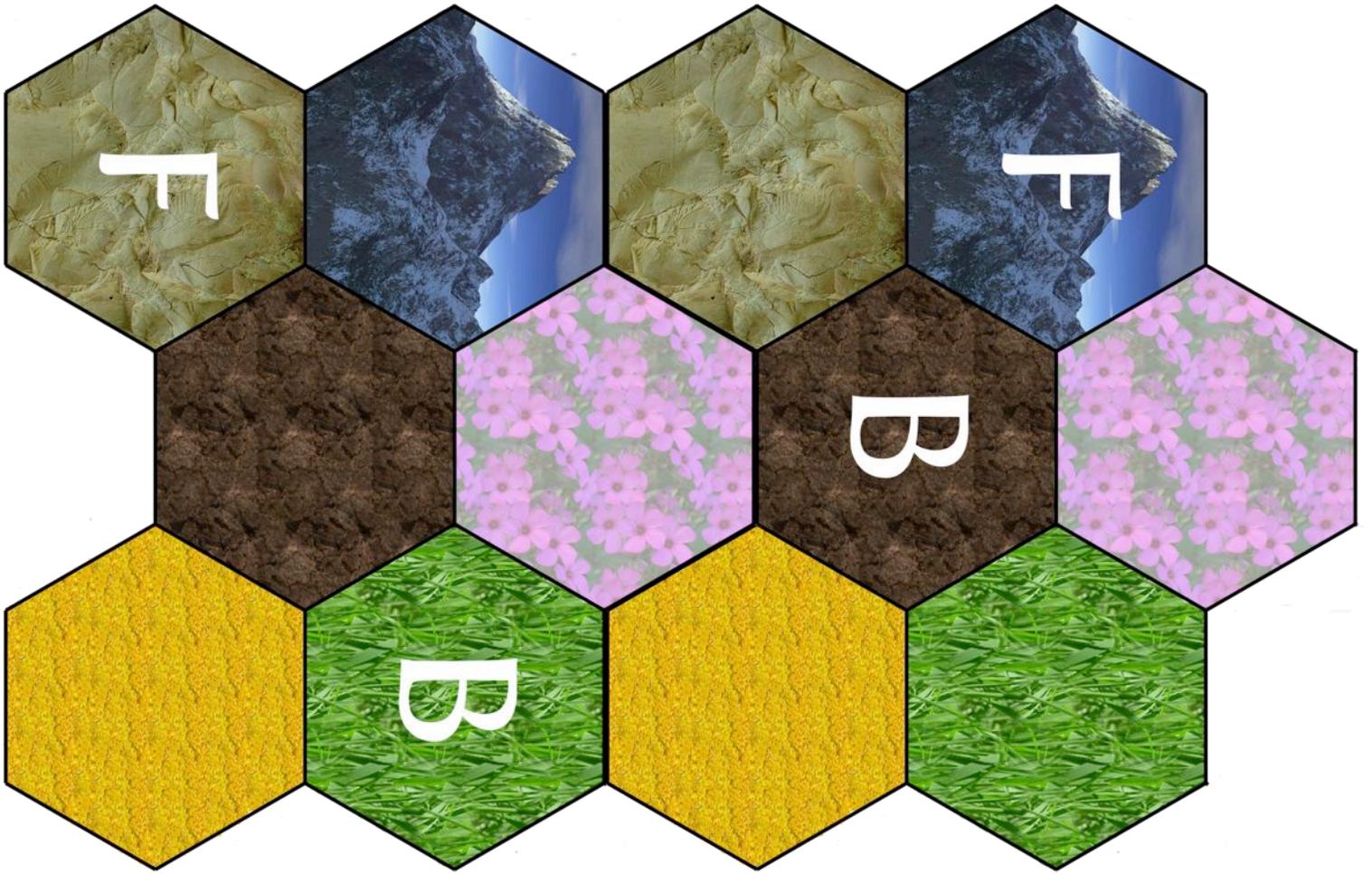
- 1 dingo die

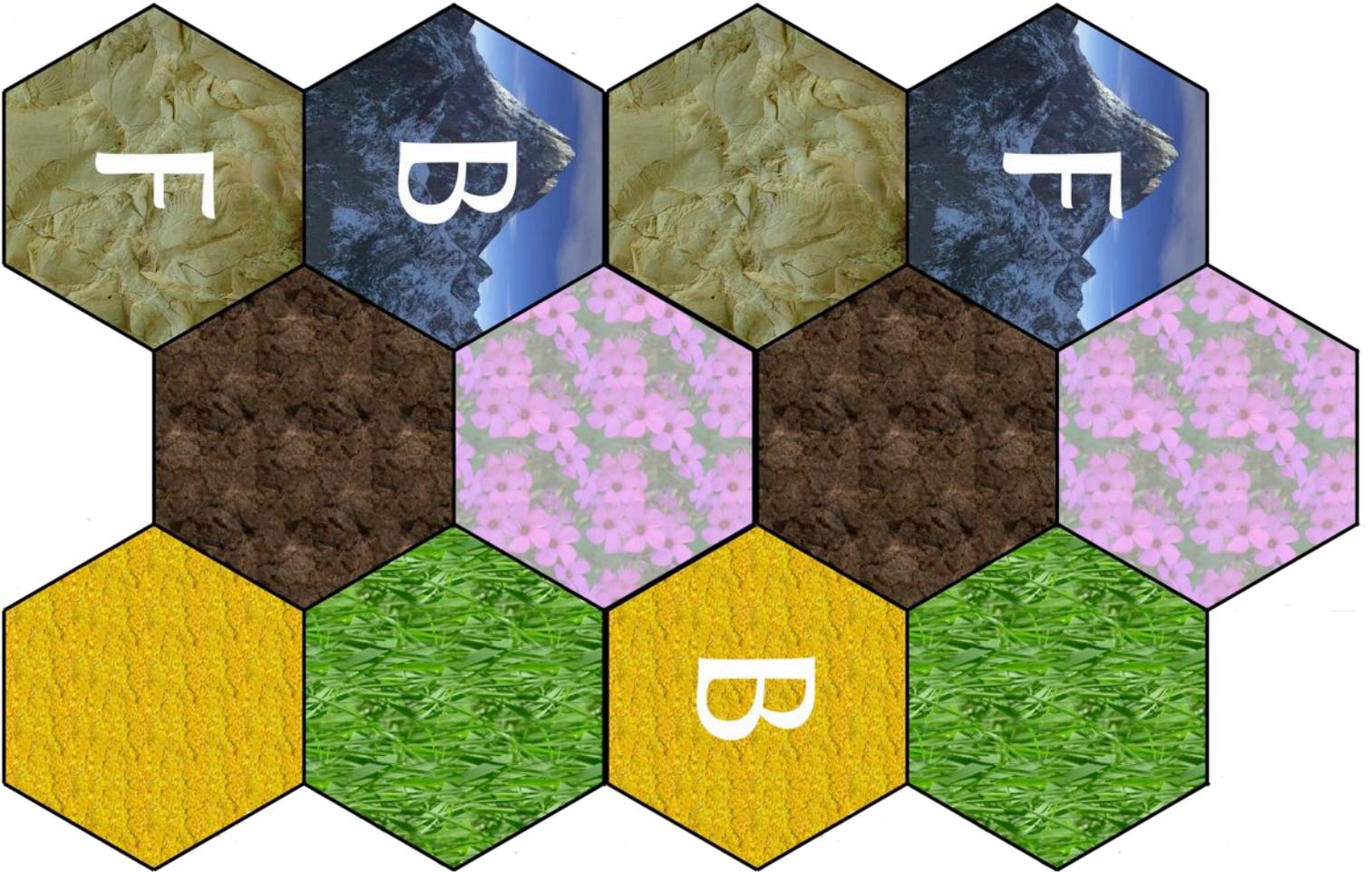
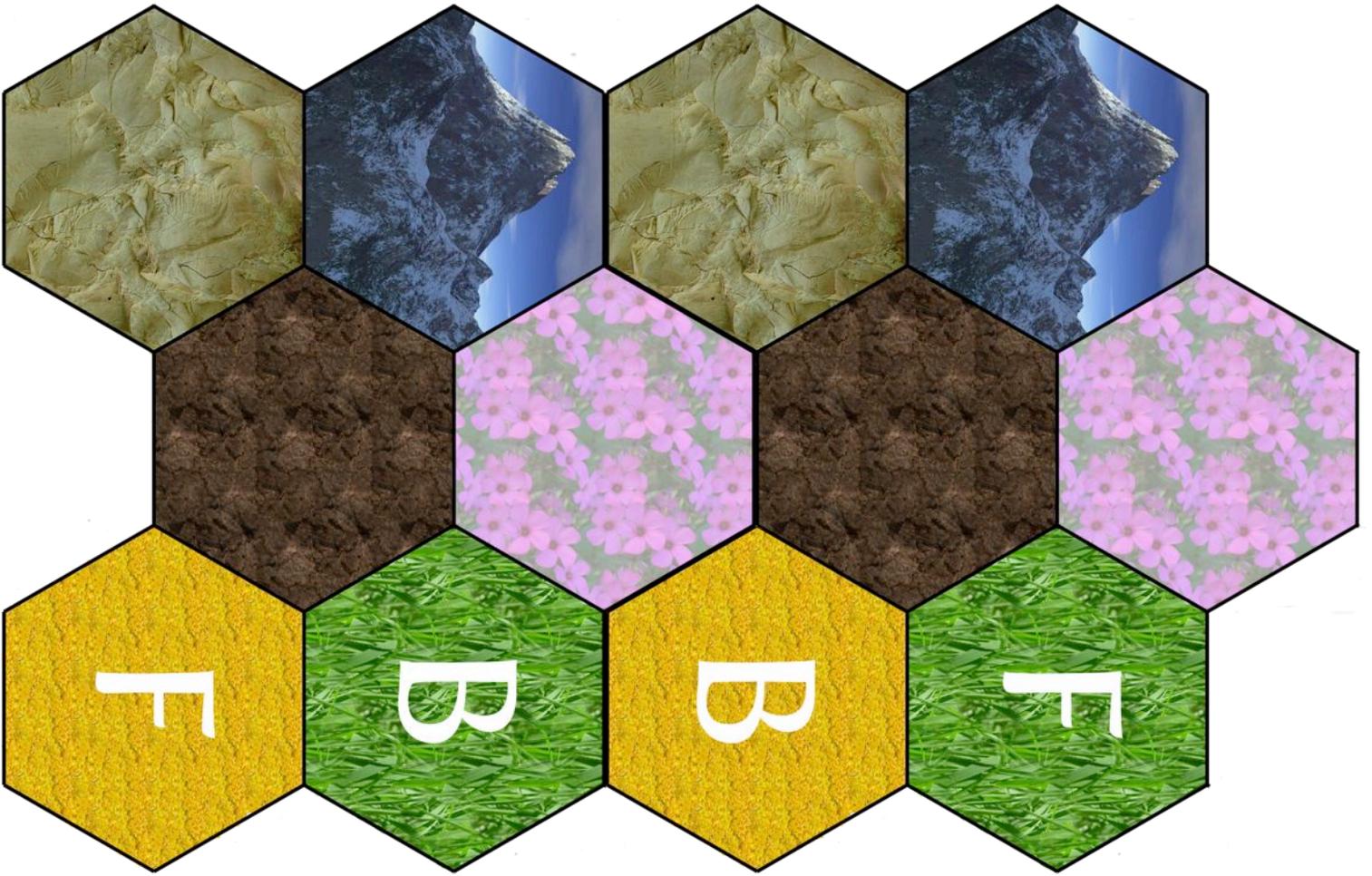
Ideally you have a blank die you can sticker and use. The dingo die has values of 1, 1, 2, 2, 3, 4, so it is a little different from a regular D6. You could use a regular D6 if you can remember to treat a 5 as a 1 and a 6 as a 2.

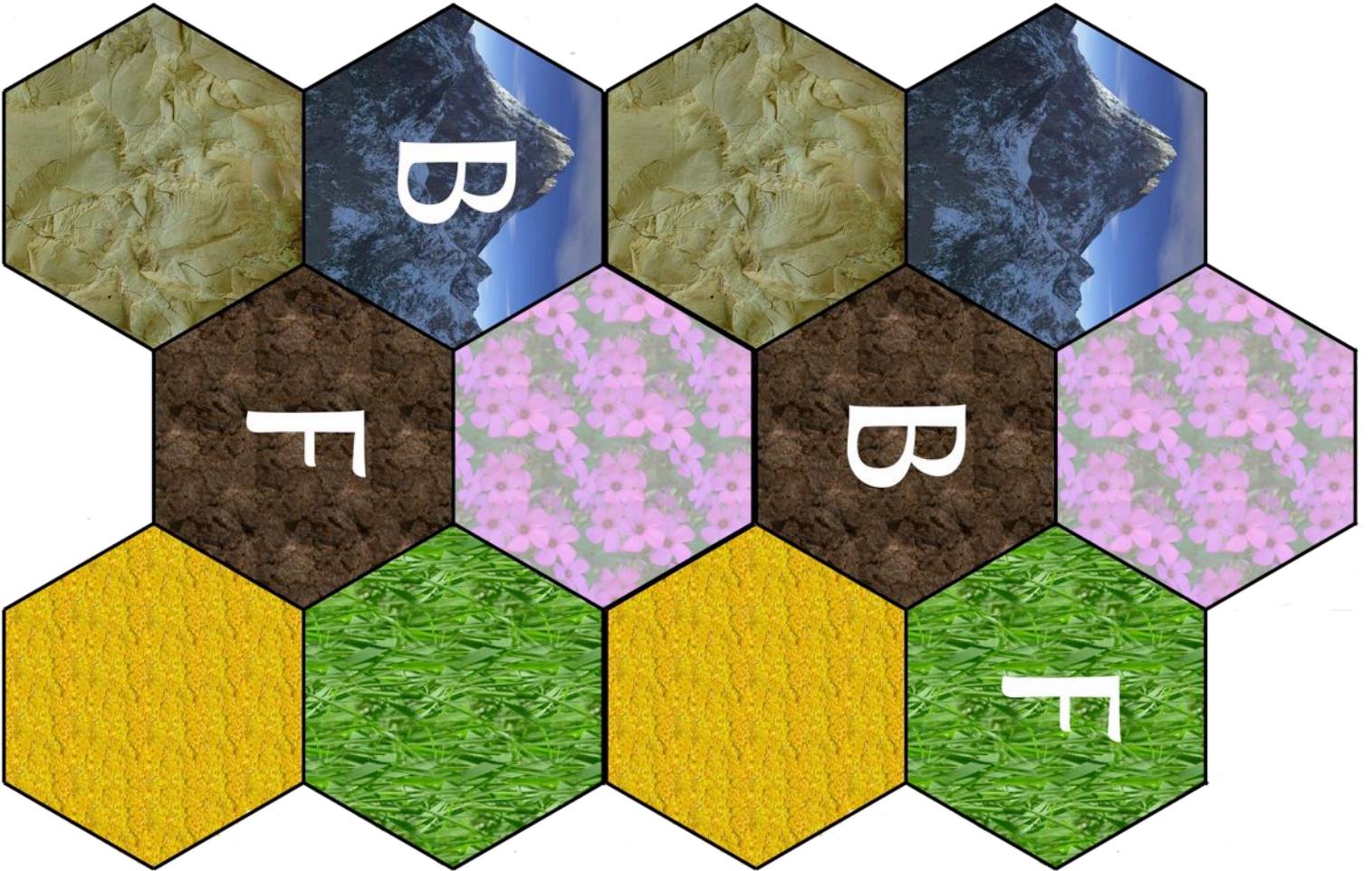
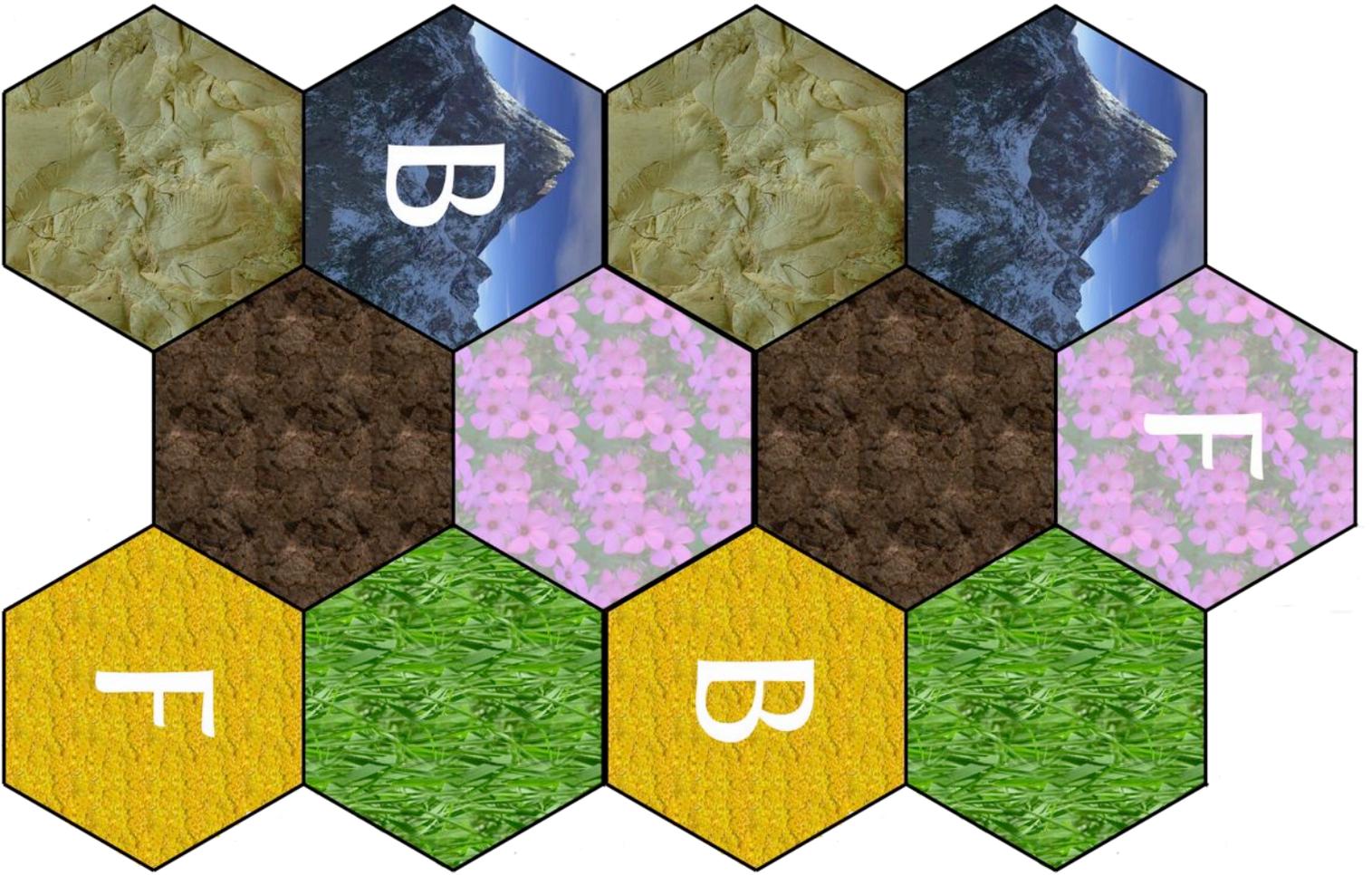
- 1 bag (used to blindly draw food cubes so make sure it is opaque)

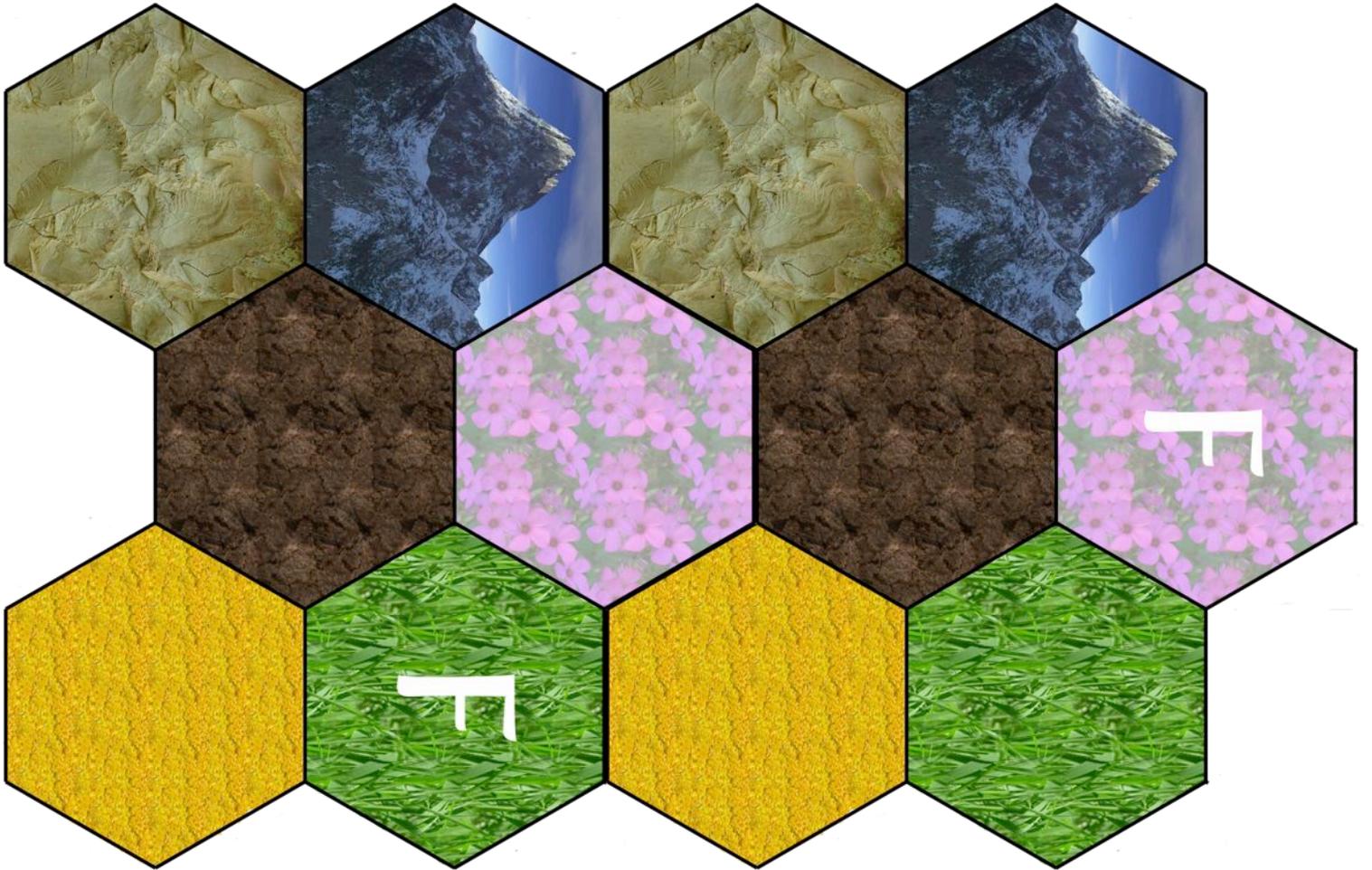
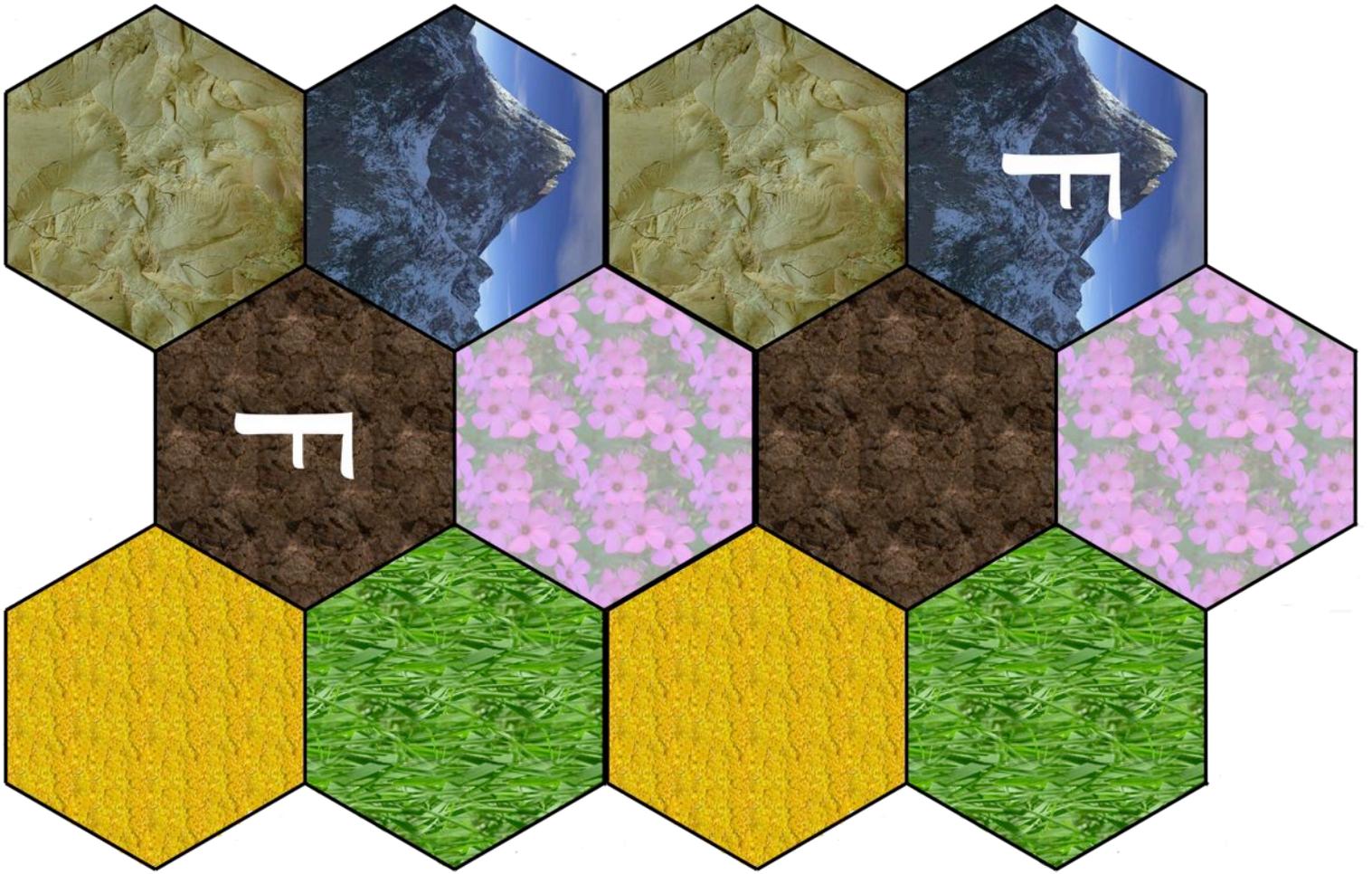
Please let me know if you playtest *Wombat Rescue* and any feedback you have about the game (good, bad, or indifferent!). I will happily include your name in the rulebook with the playtesters if you would like me to do so. You can email me at matthewwolfe@gmail.com or tweet [@mattwolfe](https://twitter.com/mattwolfe). Feel free to tweet out pictures of you playing the game if you're on Twitter and would like to do so.

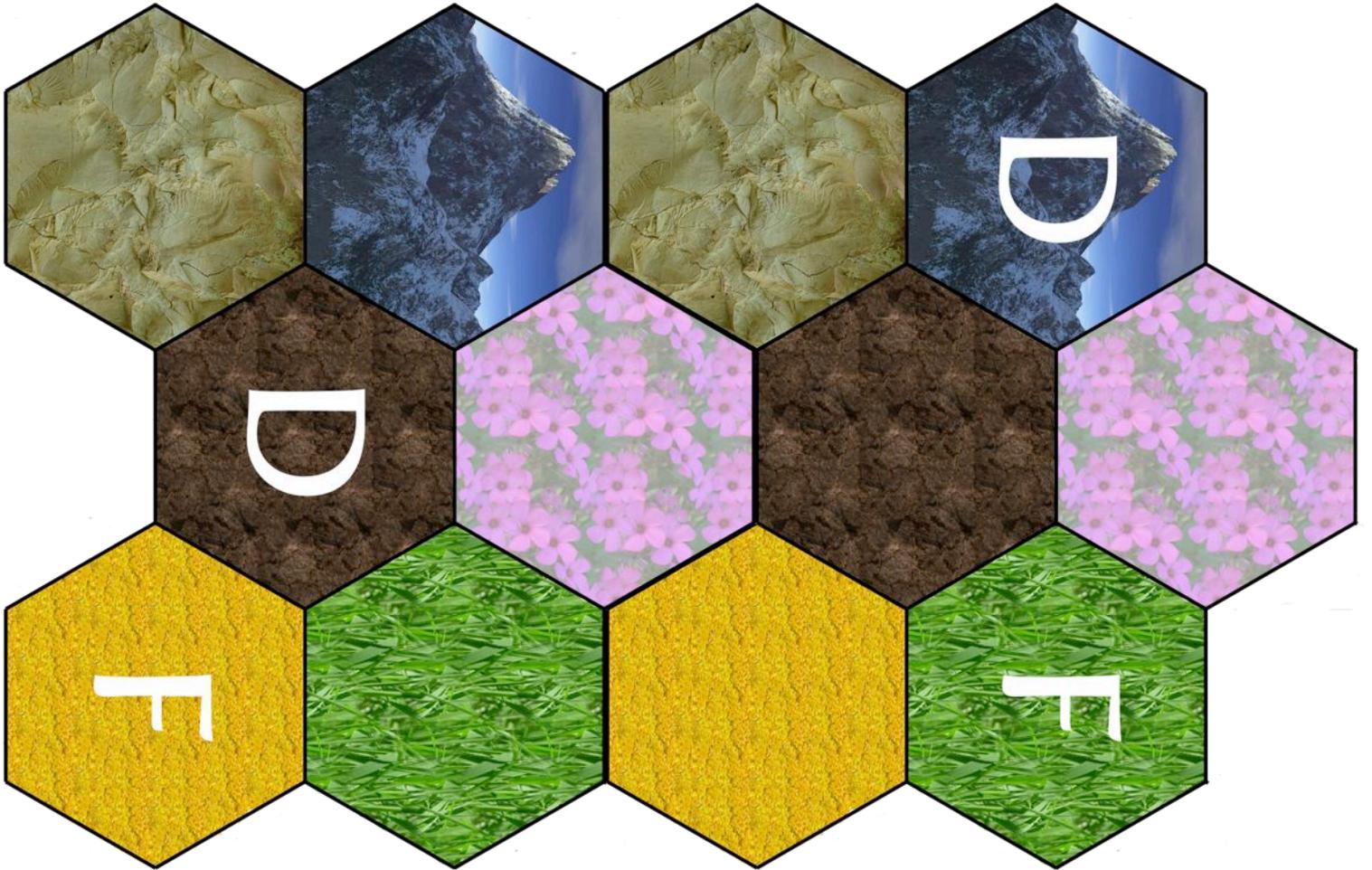
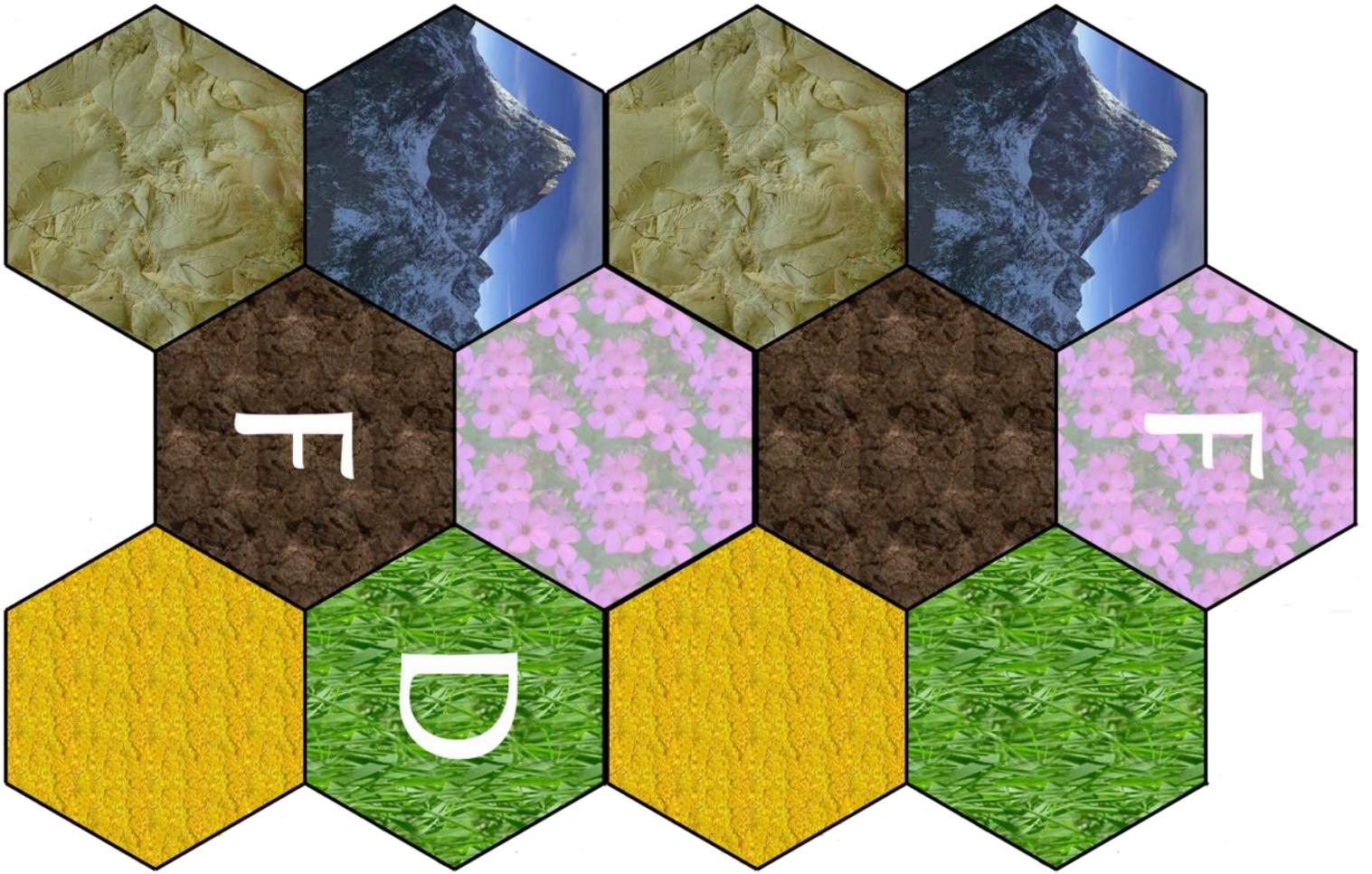
Thanks for checking out *Wombat Rescue*!

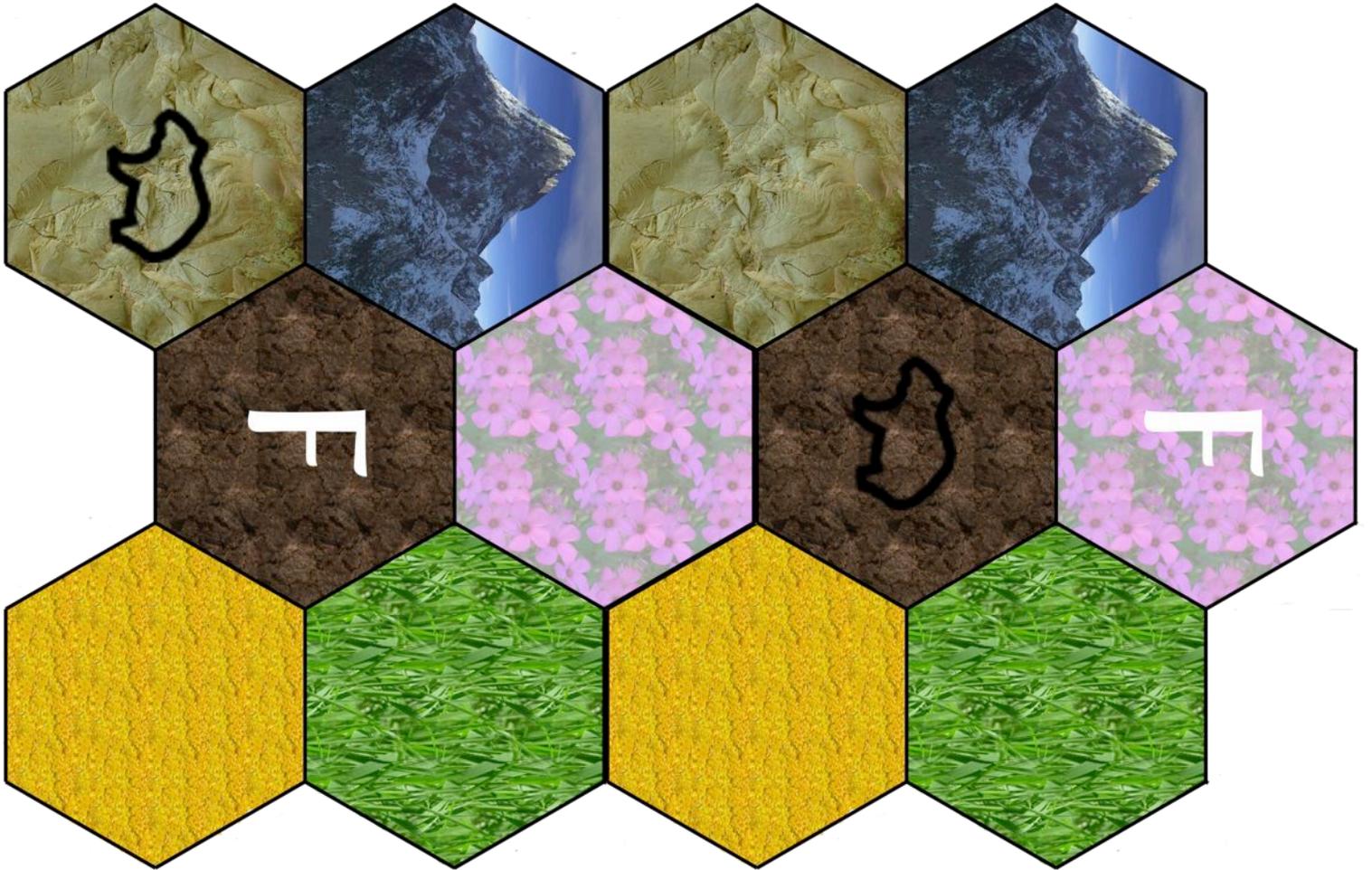
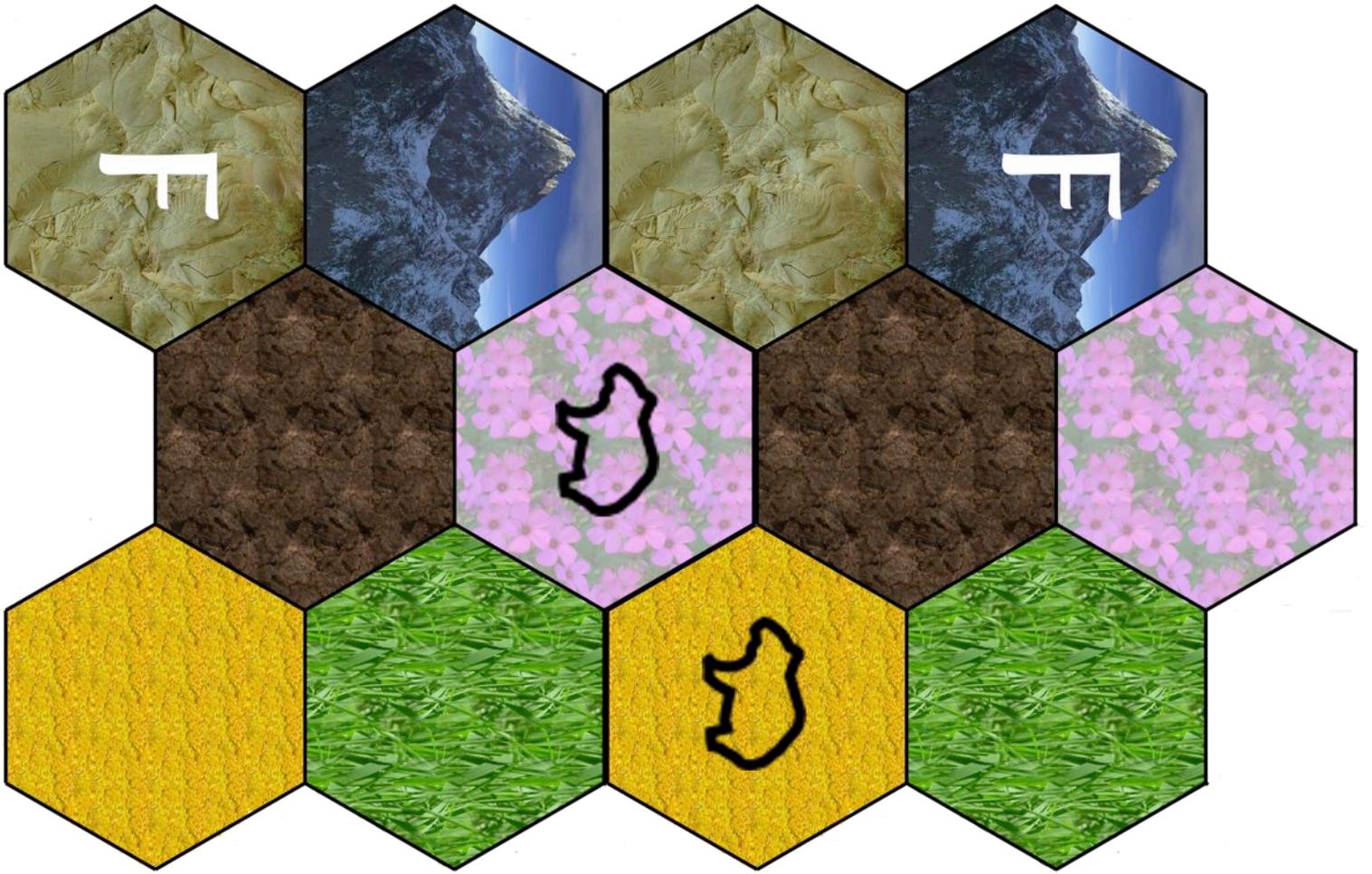


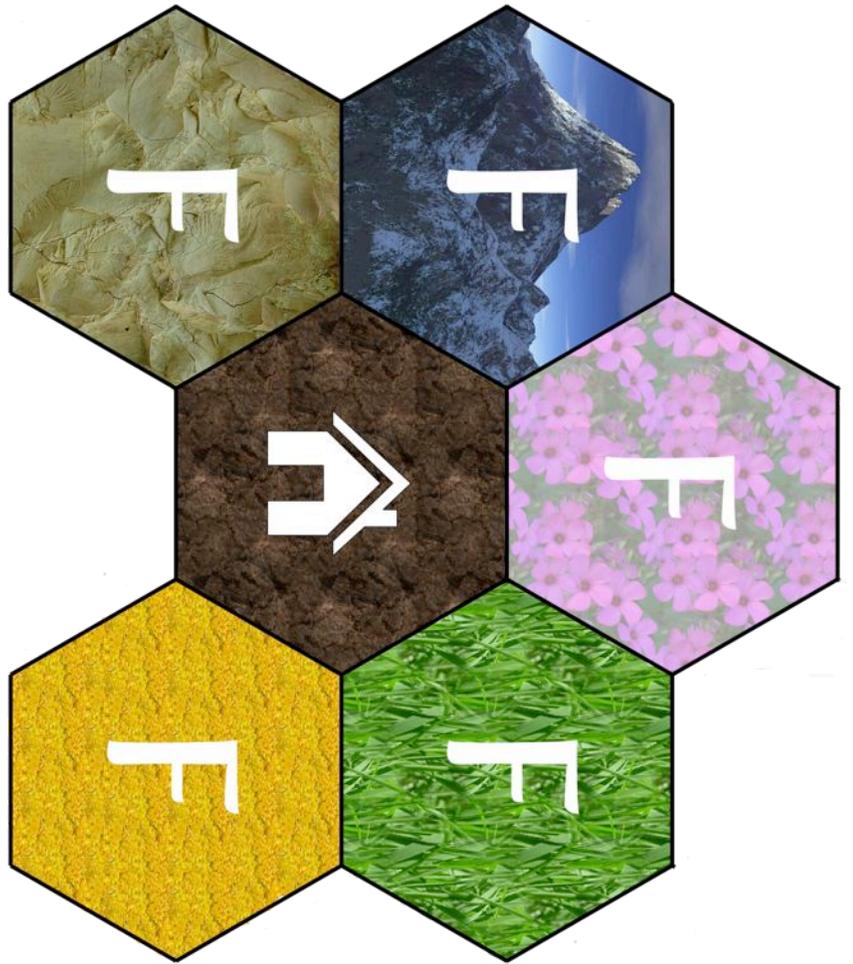






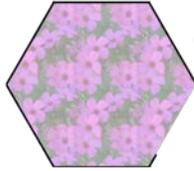




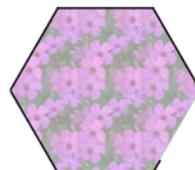




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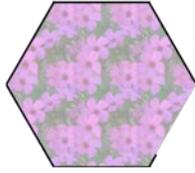


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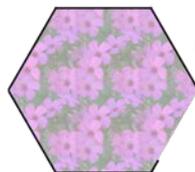


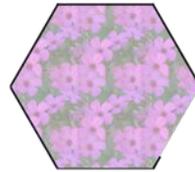
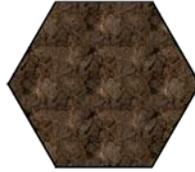
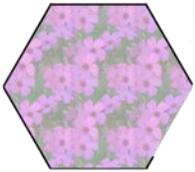
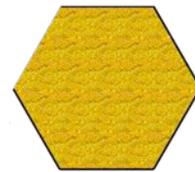
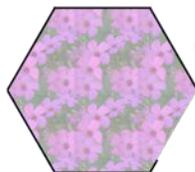


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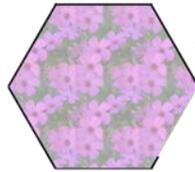
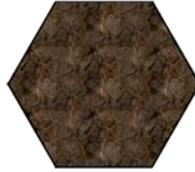
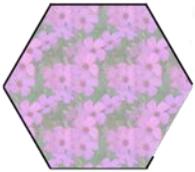
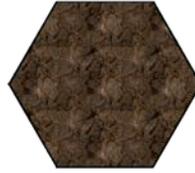
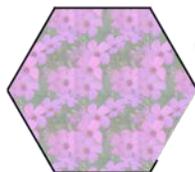




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IN!**

**SCAMPER
1 SPACE**

**HIGH FIBER
DIET**



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