

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

OFFICER

Strike

Command;
Negotiate; Weaken



MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Protect; Aid



HEALER

Strike

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Turn; Steal



BOUNTY HUNTER

Strike

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Aid; Weaken;
Sabotage



RANGER

Strike

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Weaken; Sabotage;
Aid



MERCENARY

Strike

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Weaken; Produce



GUERRILLA

Strike

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Weaken; Protect



PRAETOR

Strike

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Manipulate; Analyze



INQUISITOR

Strike

MILITARY OPERATION

SUBTLETY 1

- 0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose.
- 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose.
- 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.

Command;
Weaken; Protect



GENERAL

Strike

<p style="text-align: center;"><u>MILITARY OPERATION</u> SUBTLETY 1</p> <p>0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose. 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose. 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.</p> <p style="text-align: center;"><u>SAPPER</u> Strike</p> <p style="border: 1px solid black; padding: 5px;">Weaken; Sabotage; Produce</p>	<p style="text-align: center;"><u>MILITARY OPERATION</u> SUBTLETY 1</p> <p>0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose. 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose. 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.</p> <p style="text-align: center;"><u>SCOUT</u> Strike</p> <p style="border: 1px solid black; padding: 5px;">Analyze; Infiltrate</p>	<p style="text-align: center;"><u>MILITARY OPERATION</u> SUBTLETY 1</p> <p>0 - Choose a player: They discard 1 resource you choose, and 1 resource they choose. 2 - Choose two players: Each discards 1 resource you choose, and 2 resources they choose. 4 - Choose two players: Each discards 2 resources you choose, and 2 resources they choose.</p> <p style="text-align: center;"><u>TRAINER</u> Strike</p> <p style="border: 1px solid black; padding: 5px;">Aid; Produce</p>
<p style="text-align: center;"><u>DIPLOMATIC OPERATION</u> SUBTLETY 2</p> <p>0 - Move an influence token from one region to another. 2 - Add one of your influence tokens to a region or remove an influence token. 4 - Add one of your influence tokens and move an influence token.</p> <p style="text-align: center;"><u>ADJUNCT</u> Leverage</p> <p style="border: 1px solid black; padding: 5px;">Command; Weaken</p>	<p style="text-align: center;"><u>DIPLOMATIC OPERATION</u> SUBTLETY 2</p> <p>0 - Move an influence token from one region to another. 2 - Add one of your influence tokens to a region or remove an influence token. 4 - Add one of your influence tokens and move an influence token.</p> <p style="text-align: center;"><u>AMBASSADOR</u> Leverage</p> <p style="border: 1px solid black; padding: 5px;">Negotiate; Produce</p>	<p style="text-align: center;"><u>DIPLOMATIC OPERATION</u> SUBTLETY 2</p> <p>0 - Move an influence token from one region to another. 2 - Add one of your influence tokens to a region or remove an influence token. 4 - Add one of your influence tokens and move an influence token.</p> <p style="text-align: center;"><u>BARD</u> Leverage</p> <p style="border: 1px solid black; padding: 5px;">Aid; Analyze</p>
<p style="text-align: center;"><u>DIPLOMATIC OPERATION</u> SUBTLETY 2</p> <p>0 - Move an influence token from one region to another. 2 - Add one of your influence tokens to a region or remove an influence token. 4 - Add one of your influence tokens and move an influence token.</p> <p style="text-align: center;"><u>COUNCILOR</u> Leverage</p> <p style="border: 1px solid black; padding: 5px;">Produce; Trade</p>	<p style="text-align: center;"><u>DIPLOMATIC OPERATION</u> SUBTLETY 2</p> <p>0 - Move an influence token from one region to another. 2 - Add one of your influence tokens to a region or remove an influence token. 4 - Add one of your influence tokens and move an influence token.</p> <p style="text-align: center;"><u>COURIER</u> Leverage</p> <p style="border: 1px solid black; padding: 5px;">Trade; Collude</p>	<p style="text-align: center;"><u>DIPLOMATIC OPERATION</u> SUBTLETY 2</p> <p>0 - Move an influence token from one region to another. 2 - Add one of your influence tokens to a region or remove an influence token. 4 - Add one of your influence tokens and move an influence token.</p> <p style="text-align: center;"><u>EMISSARY</u> Leverage</p> <p style="border: 1px solid black; padding: 5px;">Negotiate; Lobby; Trade</p>

LOCAL OPERATION

SUBTLETY 3

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.



DOUBLE AGENT

Support

Turn; Infiltrate; Manipulate

LOCAL OPERATION

SUBTLETY 3

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.



ECONOMIST

Support

Produce; Lobby

LOCAL OPERATION

SUBTLETY 3

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.



INFORMANT

Support

Analyze; Produce

DIPLOMATIC OPERATION

SUBTLETY 2

- 0 - Move an influence token from one region to another.
- 2 - Add one of your influence tokens to a region or remove an influence token.
- 4 - Add one of your influence tokens and move an influence token.



NEGOTIATOR

Leverage

Negotiate; Turn

DIPLOMATIC OPERATION

SUBTLETY 2

- 0 - Move an influence token from one region to another.
- 2 - Add one of your influence tokens to a region or remove an influence token.
- 4 - Add one of your influence tokens and move an influence token.



NOBLE SCION

Leverage

Lobby; Negotiate; Protect

DIPLOMATIC OPERATION

SUBTLETY 2

- 0 - Move an influence token from one region to another.
- 2 - Add one of your influence tokens to a region or remove an influence token.
- 4 - Add one of your influence tokens and move an influence token.



VASSAL

Leverage

Negotiate; Lobby

DIPLOMATIC OPERATION

SUBTLETY 2

- 0 - Move an influence token from one region to another.
- 2 - Add one of your influence tokens to a region or remove an influence token.
- 4 - Add one of your influence tokens and move an influence token.



HISTORIAN

Leverage

Analyze; Lobby

DIPLOMATIC OPERATION

SUBTLETY 2

- 0 - Move an influence token from one region to another.
- 2 - Add one of your influence tokens to a region or remove an influence token.
- 4 - Add one of your influence tokens and move an influence token.



HOSTAGE

Leverage

Produce; Manipulate; Collude

DIPLOMATIC OPERATION

SUBTLETY 2

- 0 - Move an influence token from one region to another.
- 2 - Add one of your influence tokens to a region or remove an influence token.
- 4 - Add one of your influence tokens and move an influence token.



MAGE

Leverage

Aid; Analyze; Steal

LOCAL OPERATION

SUBTLETY 3



INSIDER

Support

Aid; Infiltrate

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



MERCHANT

Support

Produce; Trade;
Collude

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



POLITICIAN

Support

Negotiate; Lobby;
Produce

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



RECRUIT

Support

Weaken; Aid

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



RETIREE

Support

Analyze; Command

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



REVOLUTIONARY

Support

Sabotage; Collude

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



SMUGGLER

Support

Produce; Steal;
Trade

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



SUPPLIER

Support

Trade; Produce

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

LOCAL OPERATION

SUBTLETY 3



WATCHMAN

Support

Protect; Aid

- 0 - Gain two resources of any one (non-Support) type.
- 2 - Gain four total resources of two (non-Support) types.
- 4 - Gain six total resources of three (non-Support) types.

ESPIONAGE OPERATION SUBTLETY 4



ANALYST

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Analyze; Aid

ESPIONAGE OPERATION SUBTLETY 4



DESERTER

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Weaken; Steal; Sabotage

ESPIONAGE OPERATION SUBTLETY 4



INFILTRATOR

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Infiltrate; Manipulate; Steal

ESPIONAGE OPERATION SUBTLETY 4



MOLE

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Infiltrate; Produce

ESPIONAGE OPERATION SUBTLETY 4



OPERATOR

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Command; Manipulate; Weaken

ESPIONAGE OPERATION SUBTLETY 4



PATROL

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Protect; Aid

ESPIONAGE OPERATION SUBTLETY 4



PROVOCATEUR

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Manipulate; Sabotage; Infiltrate

ESPIONAGE OPERATION SUBTLETY 4



SECURITY

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Protect; Analyze; Weaken

ESPIONAGE OPERATION SUBTLETY 4



SHAPESHIFTER

Intelligence

0 - Draw two cards.
2 - Draw three cards, then put a card from your hand face down in any region.
4 - Draw four cards, then put two cards from your hand face down in any region or regions.

Infiltrate; Sabotage

UNDERWORLD OPERATION SUBTILITY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



ENFORCER

Disruption

Weaken; Aid

UNDERWORLD OPERATION SUBTILITY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



ASSASSIN

Disruption

Weaken; Produce; Steal

ESPIONAGE OPERATION SUBTILITY 4

- 0 - Draw two cards.
- 2 - Draw three cards, then put a card from your hand face down in any region.
- 4 - Draw four cards, then put two cards from your hand face down in any region or regions.



SOOTHSAYER

Intelligence

Analyze; Aid; Turn

UNDERWORLD OPERATION SUBTILITY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



KINGPIN

Disruption

Produce; Protect; Manipulate

UNDERWORLD OPERATION SUBTILITY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



BOOKKEEPER

Disruption

Analyze; Produce

ESPIONAGE OPERATION SUBTILITY 4

- 0 - Draw two cards.
- 2 - Draw three cards, then put a card from your hand face down in any region.
- 4 - Draw four cards, then put two cards from your hand face down in any region or regions.



TRAITOR

Intelligence

Turn; Produce

UNDERWORLD OPERATION SUBTILITY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



KIDNAPPER

Disruption

Turn; Weaken

UNDERWORLD OPERATION SUBTILITY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



BEGGAR

Disruption

Trade; Manipulate

ESPIONAGE OPERATION SUBTILITY 4

- 0 - Draw two cards.
- 2 - Draw three cards, then put a card from your hand face down in any region.
- 4 - Draw four cards, then put two cards from your hand face down in any region or regions.



SPYMASTER

Intelligence

Command; Produce

UNDERWORLD OPERATION SUBTLETY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



MASTERMIND

Disruption

Command;
Negotiate; Collude

UNDERWORLD OPERATION SUBTLETY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



THIEF

Disruption

Steal; Infiltrate

UNDERWORLD OPERATION SUBTLETY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



RACKETEER

Disruption

Steal; Protect

UNDERWORLD OPERATION SUBTLETY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



VIGILANTE

Disruption

Protect; Collude

UNDERWORLD OPERATION SUBTLETY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



REBEL LEADER

Disruption

Negotiate;
Sabotage; Collude

UNDERWORLD OPERATION SUBTLETY 5

- 0 - Move an influence card from one region to another.
- 2 - Discard a card from a region.
- 4 - Discard a card from a region and move a card from one region to another.



WITCH

Disruption

Aid; Analyze;
Collude